

GENETICS, SOFTWARE

OSX 10.6, MACPORTS, GD AND FINALLY CIRCOS

26.12.2010 1 COMMENT

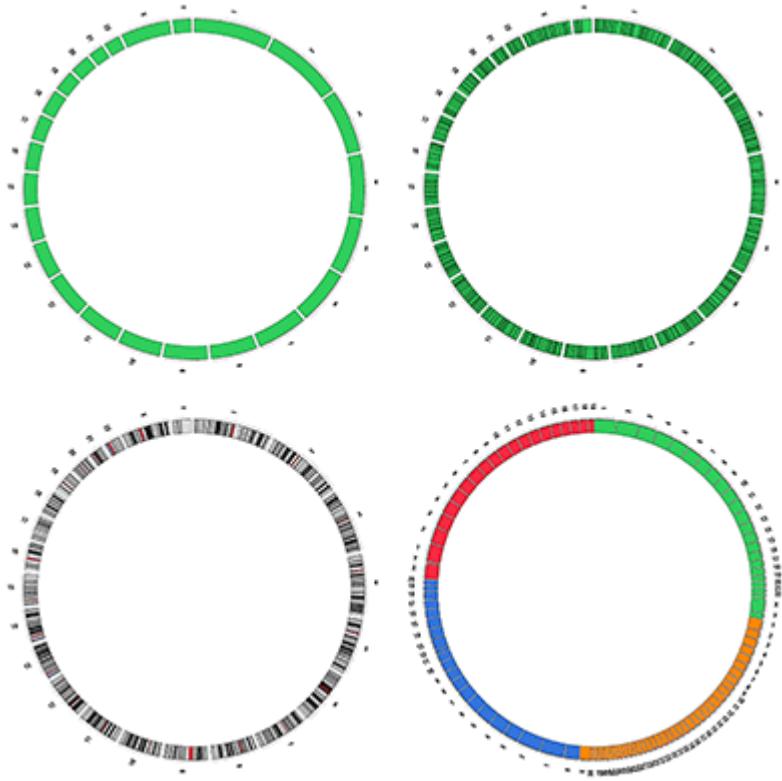
I need live circos plotting for an upcoming seminar next year.

After installing the most recent [xcode](#), a new [macports](#) and a fresh [GD](#) library, I issued on the command prompt

```
sudo port selfupdate
sudo port install gd2
which perl
sudo perl -MCPAN -e shell
cpan> install MD5
cpan> install YAML
cpan> install CPAN
cpan> reload cpan
cpan> install Clone
cpan> install GD
cpan> install GD::Polyline
cpan> install List::Util
cpan> install Math::Bezier
cpan> install Math::BigFloat
cpan> install Math::Round
cpan> install Math::VecStat
cpan> install Params::Validate
cpan> install Readonly
cpan> install Set::IntSpan
cpan> q
```

Even that that did not help ending up with “Can’t locate GD/Polyline.pm in @INC “. After a second build and install of GD, I finally succeeded (after approx 4 hours!) with

```
bin/circos -conf tutorials/2/2/circos.conf
[...]
created image at /tmp/circos-tutorial.png
```



— the most difficult installation procedure that I have ever seen in 28,83 years of computing experience.

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NACHTRAG

petec

28.12.2010 AT 03:19

Wish you gave more details, since having exactly same problem. What did you do differently when installing GD second time?

COMMENTS ARE CLOSED.

