GENETICS, SOFTWARE

OSX 10.6, MACPORTS, GD AND FINALLY CIRCOS

26.12.2010 1 COMMENT

I need live circos plotting for an upcoming seminar next year.

After installing the most recent \underline{xcode} , a new $\underline{macports}$ and a fresh \underline{GD} library, I issued on the command prompt

sudo port selfupdate

sudo port install gd2

which perl

sudo perl -MCPAN -e shell

cpan> install MD5

cpan> install YAML

cpan> install CPAN

cpan> reload cpan

cpan> install Clone

cpan> install GD

cpan> install GD::Polyline

cpan> install List::Util

cpan> install Math::Bezier

cpan> install Math::BigFloat

cpan> install Math::Round

cpan> install Math::VecStat

cpan> install Params::Validate

cpan> install Readonly

cpan> install Set::IntSpan

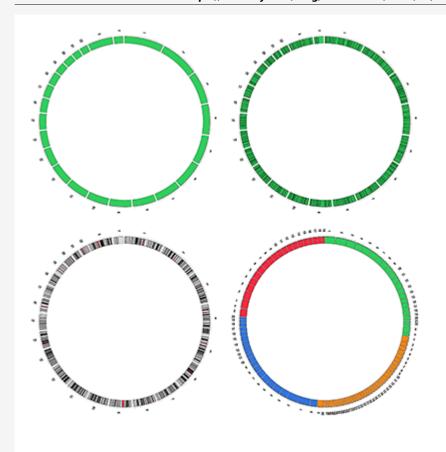
cpan> q

Even that that did not help ending up with "Can't locate GD/Polyline.pm in @INC ". After a second build and install of GD, I finally succeeded (after approx 4 hours!) with

bin/circos -conf tutorials/2/2/circos.conf

[...]

created image at /tmp/circos-tutorial.png



— the most difficult installation procedure that I have ever seen in 28,83 years of computing experience.

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NACHTRAG

petec

28.12.2010 AT 03:19

Wish you gave more details, since having exactly same problem. What did you do differently when installing GD second time?

COMMENTS ARE CLOSED.