SOFTWARE

WHY I DON'T HAVE AN IPHONE (YET)

27.12.2010

Just recently I read an interesting <u>blog entry of another internet veteran</u>. I am reprinting here the main argument

The iPhone vision of the mobile Internet's future omits controversy, sex, and freedom, but includes strict limits on who can know what and who can say what. It's a sterile Disney-fied walled garden surrounded by sharp-toothed lawyers. The people who create the apps serve at the landlord's pleasure and fear his anger.

I hate it.

I hate it even though the iPhone hardware and software are great, because freedom's not just another word for anything, nor is it an optional ingredient.

. . .

Apple apparently thinks you can have the benefits of the Internet while at the same time controlling what programs can be run and what parts of the stack can be accessed and what developers can say to each other.

. . .

The tragedy is that Apple builds some great open platforms; I've been a happy buyer of their computing systems for some years now and, despite my current irritation, will probably go on using them.

See also the recent <u>case Lalo vs Apple</u>

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